


# BEHIND THE SCENES WITH WALTER WICK, CREATOR OF THE I SPY™ BOOKS




Walter Wick creates elegant and fascinating compositions for his search-and-find games. Equally fascinating are the techniques he uses to construct his picture-perfect sets.

Walter Wick's studio includes a woodworking shop, a storage area for props, offices for Walter and his wife, and a large area where he builds, paints, composes, and finally photographs sets. Lights and shadow makers are essential tools for Walter Wick.



“When I go to schools and talk to kids, it’s great to hear their questions about how I may have done something. Instead of answering them, I ask, ‘Well, how do you think I did it?’ And sure enough, they get very close to the right answer.”



Walter Wick's studio, photographed during the production of *Dream Machine*, reveals the complexity of his task.

Interesting details include a set table with a set used for “Dream City” and “Sky High” (centre), two cameras (centre left and top right), a shadow maker (top centre), prop tables with a multitude of props (foreground), and a canvas painting of sky (right).

